

## INSTALLATION

1. Insert disk into (internal floppy disk drive) and click on icon for disk 1
2. A window with a picture of the Starship Enterprise will appear, with "STAR TREK 25th installer" underneath
3. Click on hard drive icon another window will open.
4. Click on Starship Enterprise icon and drag it across to the hard disk window, this will copy the install program to your hard disk.
5. Close the disk 1 window by clicking on the small square in the top left hand corner of the window.
6. Now double click on the Starship Enterprise Icon and follow the on-screen instructions.

## KEYBOARD COMMANDS

Note that some commands are available only from the keyboard, so read through these even if you are using a mouse or joystick.

**V - View:** This toggles between the normal bridge view and a close-up of the main view screen. You don't have access to your monitors or bridge crew, but you get a more panoramic view of the action.  
**<tab>** - toggles between ship movement and fire mode and bridge crew selection mode.

**5** - (from the numeric keypad) Centres the flight controls.

**<** - Reduces the Main View Screen magnification.

**>** - Enlarges the Main View Screen magnification.

**H** - Hail: Activates Uhura's Communication Icon.

**T** - Talk Spock: Ask Mr Spock for advice.

**C** - Computer: Activates Spock's Library Computer.

**K** - Kirk: This brings up Kirk's Options Icons.

**W** - Weapons: Toggles the Phasers and Photon Torpedoes on and off.

**<cont>-P** - Pauses the game. From the bridge, you can simply press P, but **<cont>-P** works and is required on the ground.

**A** - Analysis: Shows an analysis of enemy ships on the side monitors. Always shows the last ship damaged by the U.S.S. Enterprise.

**S** - Shields: Toggles the shields on and off.

**W** - Weapons: Toggles both the phasers and photon torpedoes on and off.

**O** - Orbit: enters or exits orbit around the nearest planet.

**N** - Navigation: takes you to the main star map. Refer to the star map in the middle of the manual for star names.

**D** - Damage Control: This brings up the Repair Icons. Select the ship system you want Scotty to concentrate on from here.

**E** - Emergency Power. This activates emergency power if it is available