

C64/C128 GUNSHIP CONTROLS



ENGINES

WEAPONS

COUNTER-MEASURES

VIEW

Accel-
erated
Time

Port
Engine
On/Off

Starboard
Engine
On/Off

Rotor
Engage/
Disengage

AIM-9L
Sidewinder

2.75"
FFAR

AGM-114A
Hellfire

30mm
Cannon

Drop
Chaff
Decoy

Radar
Jammer
On/Off

IR
Jammer
On/Off

Drop
Flare
Decoy

View
Left

View
Ahead

View
Right

1

2

3

4

5

6

7

9

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CLR HOME

INST DEL

Pause

RUN STOP

Jettison

RESTORE

Stop
Rota-
tion

RETURN

Break apart for C128 only

COLLECTIVE

F1

Up
Fast

F3

Up
Slow

F5

Down
Slow

F7

Down
Fast

MICRO PROSE
SIMULATION • SOFTWARE

Stores

Damage

Map

SHIFT

Next
TADS
Target

CRSR

Rotate
Left

CRSR

Rotate
Right

(Hovering Only)

SPACE BAR

Change CRT